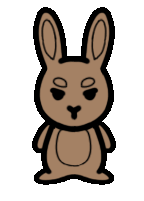
## **CARROT QUEST : THE ROOT OF EVIL**

By Dark Root (Joy Shideler, Brenton Figures-Mormon)

2023

**Platform: PC ● Target Audience: Teens and up ● ESRB Rating: T ● Number of Players: 1**

*COMING SPRING OF 2024…*



1. Title Page

2. Game Outline

3. Character

4. Gameplay

5. Game World

6. Game Experience

7. Gameplay Mechanics

8. Enemies

## GAME OUTLINE

*Shoot monsters and save Bunnyville!*

A terrible curse has swept over Bunnyville, causing their citizens to mutate into roving, carrot-hungry beasts. You, the Vagabond bunny, must go on a quest to defeat these abominations and put a stop to the source!

Starting off with a sword and revolver, the player must first make their way through the fields surrounding Bunnyville as they fight monsters and talk to various characters. Soon however, they will roam the twisted forest paths and the desert plains as they seek the source of the curse. Finally, the player will venture beneath Bunnyville, into the ancient ruins of the previous kingdom… what dark secrets will they find there?

*Game Flow Outline*

Flow of the game

Environments

Challenges

Progression

Victory

Gameplay to story

## CHARACTER

Players will meet a fun, dreary crew as they venture.

through cursed Bunnyville.

**The Vagabond- our silent protagonist who is searching**

**For the root of the curse affecting Bunnyville.**

**While adorable at first glance, the Vagabond will**

**Do anything and everything to achieve their goal.**

**Hyacinth- the village wise bunny or the village**

**Sarcastic bunny as everyone says. A loose mentor figure to**

**The Vagabond, but by no means are the two closely**

**Attached. Hyacinth is a fiercely independent bunny,**

**Preferring to do most things himself.**

**Oakley- the main builder of the town. They can build**

**Anything and everything with the right materials**

**Which is where The Vagabond comes in.**

**Bring back materials to Oakley and they will help**

**Progress the storyline of the game.**



**Dewdrop – a wonderful craft bunny that assists the**

**Vagabond in upgrading some of their equipment.**

**Preferring the comfort of their workshop, they say**

**little, but do a lot. An essential denizen of Bunnyville**

## GAMEPLAY

Players will be tasked with exploring an area, searching for upgrades and equipment’s while searching for boss of the area.

Players will be able to utilize a carrot cannon to take out enemies and use the burrow technique to create mini portals that both player and gunfire can go through.

Dark Root will perform the exact same on Steam and Epic, no version exclusives.

## GAME WORLD

Game World

The Vagabond must search all throughout Bunnyville and the surrounding areas to find the cause of the terrible curse. Players will explore grasslands, deserts and even cursed forests as they make their way to solving the mystery.

Environments

Images/descriptions

Mood/music

Dark Root while initially having a very cheery, bright tone changes all too quickly when the curse affects the game world. Disfigured rabbits, mutated wildlife, and all other sorts of eldritch horror will obstruct your path as The Vagabond searches for the cure behind the curse

Flow diagram

Maps, etc.

## GAME EXPERIENCE

Gestalt

Talks about the mood of the game

Describes the UX and possibly UI

Music

Brings all design elements together

## GAMEPLAY MECHANICS

Gameplay Mechanics

Dark Root is a top down, 2D shooter that takes player exploring Bunnyville and taking down the cursed wildlife. Players will explore the world, taking down enemies while searching for the ultimate Carrot Cannon. NPCs will give side quests and drop clues helping players search for the sacred Carrot Cannon. Players will obtain upgrades and new abilities as they explore and gain access to new parts of Bunnyville.

Throughout the overworld there will be carrot seeds that players can find and trade with villagers at shops for materials and other items. Enemies also drop a predetermined amount of carrot seeds.

## ENEMIES

Enemies

The enemies will be a wide variety of cursed wildlife, ranging from mutated sunflowers, all the way to demon rabbits. The enemies get bigger and badder the closer you are to the root! Enemies become more aggressive the closer you are to finding the curse so be wary!

There will be a plethora of bosses that players will encounter as they solve the mystery behind the curse of Bunnyville.

## 

## MULTIPLAYER / BONUS MATERIALS

The game will be completely offline single player experience. Players will only be able to play through the campaign of Dark Root.

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## MONETIZATION

Dark Root will be available as a one-time purchase of 9.99$ on Steam and Epic.

Dark Root will have DLC for an expansion that will be released post release.